

Reliable Fault Tolerant Storage Connectivity R&S Virtual Storage Access (VSA)

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General Overview Rohde & Schwarz

History

- Established 1933 in Munich, Germany

Type of Enterprise

Independent family owned company

Globale Presence

- In over 70 countries, approx. 60 subsidiaries

Net Revenue

2,09 Mrd. € (GJ 16/17)

Employees

11.000 worldwide

Success

A leading international supplier in all of its fields of business



Business fields

Test and Measurement	Broadcast and Media	Secure Communications	Cybersecurity	Radiomonitoring & Radiolocation
<p>T&M instruments and systems for</p> <ul style="list-style-type: none">▪ Wireless communications▪ General purpose electronics▪ Aerospace & defense applications	<p>Broadcast, T&M and studio equipment for</p> <ul style="list-style-type: none">▪ Network operators▪ Broadcasters▪ Studios▪ Film industry▪ Manufacturers of entertainment equipment	<p>Communications systems for</p> <ul style="list-style-type: none">▪ Air traffic control▪ Armed forces <p>Encryption technology for</p> <ul style="list-style-type: none">▪ Armed forces▪ Government authorities▪ Critical infrastructures	<p>IT security products for</p> <ul style="list-style-type: none">▪ Economy▪ Authorities	<p>Radiomonitoring equipment for</p> <ul style="list-style-type: none">▪ Regulatory authorities▪ Homeland and external security▪ Network operators <p>Radar intelligence systems</p>
Service				



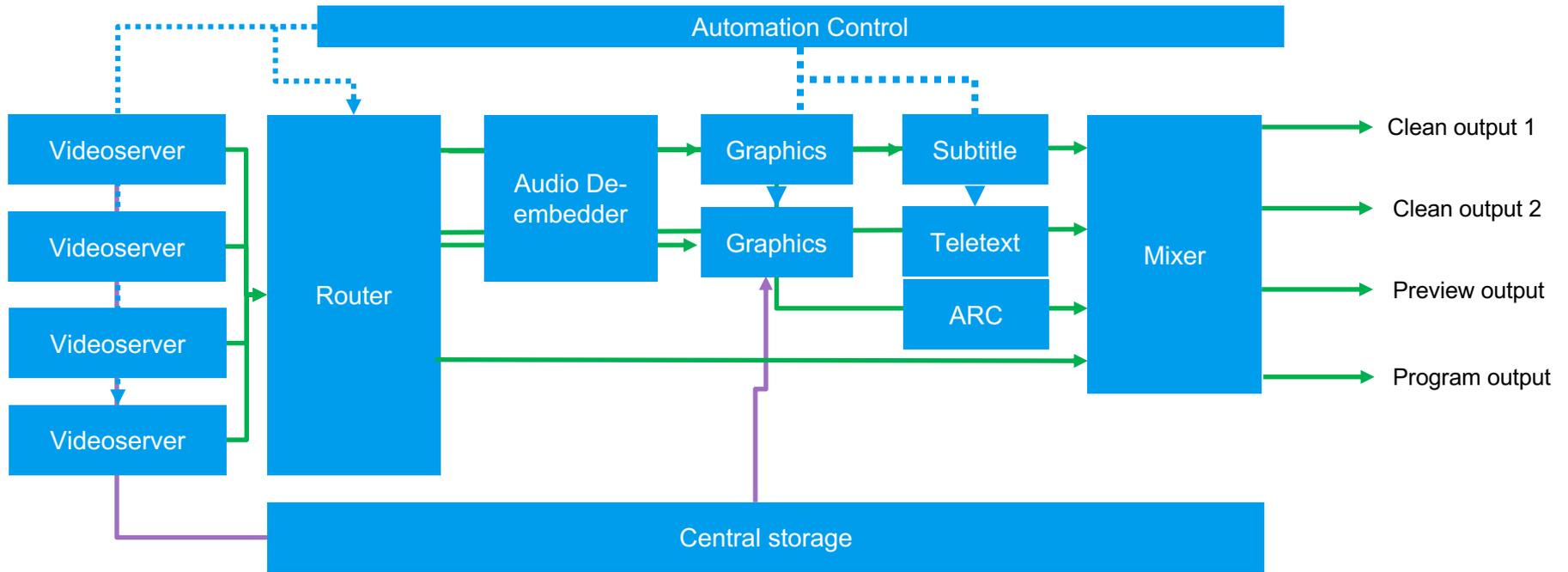
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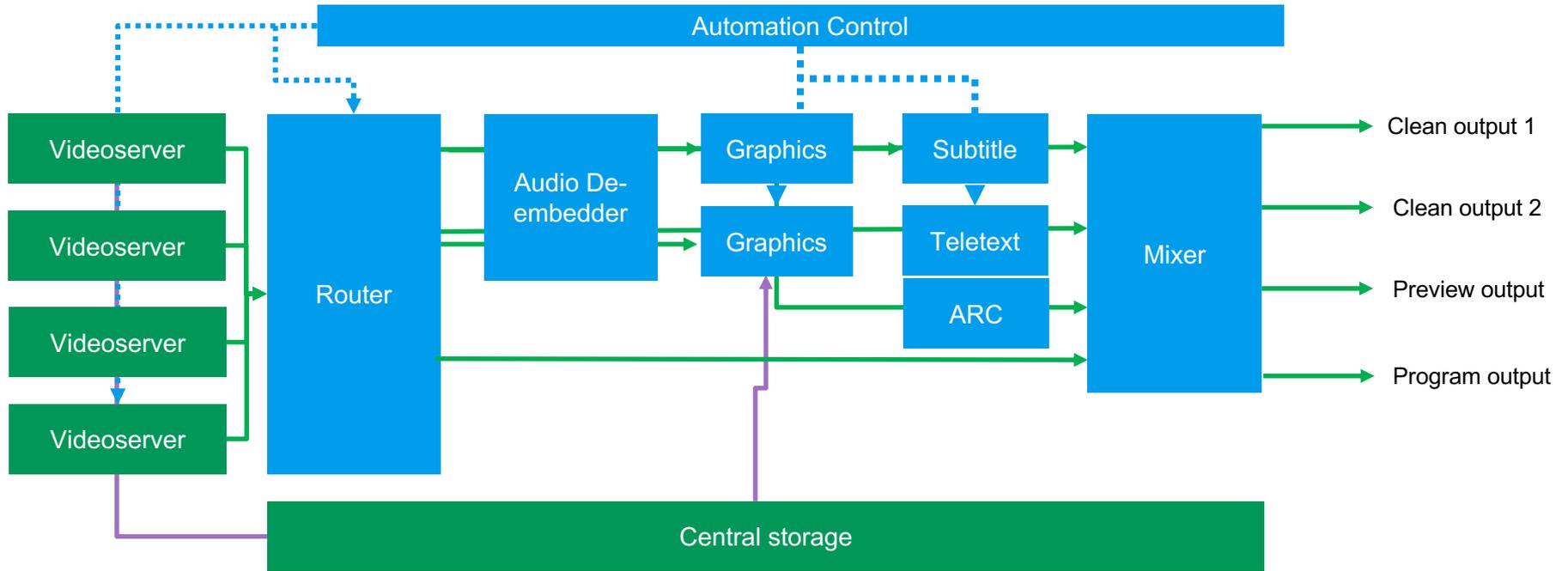
Master Control Chain within a TV facility



Master Control Chain within a TV facility



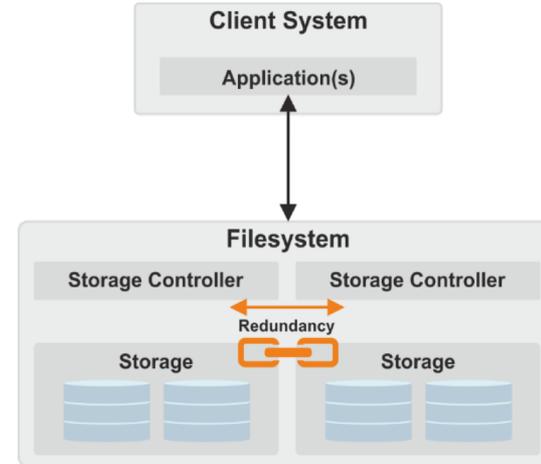
Master Control Chain within a TV facility R&S Components



Typical Storage Redundancy

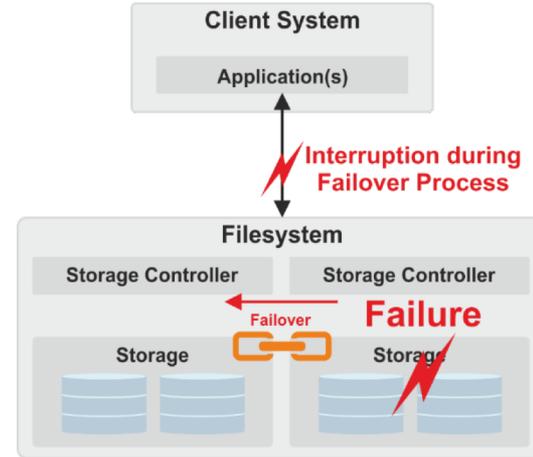
■ Standard High-Availability Storage Configuration

- Data Replication (by single file system)
- Controller Redundancy
- Hardware Failover Design



Typical Storage Redundancy

- Failure Scenarios
 - Failover takes time



Conceptual Issues arise from the Application itself

- Automation controls the Video Servers via Video Disk Control Protocol (VDCP)
 - Serial Communication
 - Conforms to the OSI Reference Model 1978
 - Is only aware of the next clip in the cue
 - Modern Socket Based Protocols behave similar

→ If next Clip is as shorter than Failover Time result will be **Black On Air**

→ Buffering is not a solution since Clips may be shorter than Failover Time



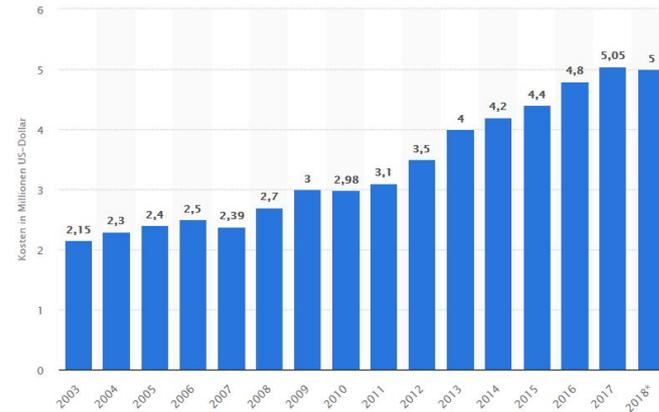
Black on Air

- Why are Black Frames on Air a Problem?
 - We don't like it!
 - It is expensive!
 - Advertising Private Broadcast (Germany) after 8pm
 - 30 seconds about **60.000€**
 - **2000€/s**
 - Advertising Sunday Afternoon Formula1 Race
 - 30 seconds about **150.000€**
 - **5000€/s**
 - Costs German Crime Movie (Tatort)
 - **17.000€/min.**



Black on Air

- Very Expensive!
 - Advertising during Super-Bowl Final (USA)
 - 30 seconds **5.000.000 US\$**
 - **166667\$/s**
 - **5556\$/frame** (1/30s, 33ms)
 - Costs Increasing



High Availability for Broadcast Environments - VSA

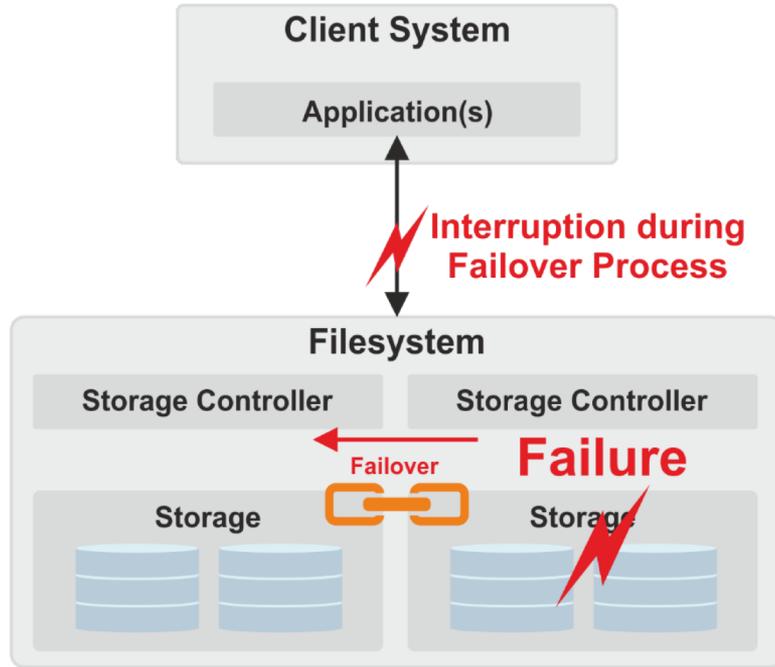
Requirements

- Non-disruptive data access during a failover event (seamless failover)
- Guaranteed bandwidth during any failure event
- Guaranteed max. latencies during any failure event
- Guaranteed performance in degraded mode

Standard storage solutions can provide mechanisms for High Availability configurations to cover failures **but they do not guarantee seamless data availability during a failover event!**



Standard High Available Storage Solutions - Failover



Blocking of all IO operations during failover process !

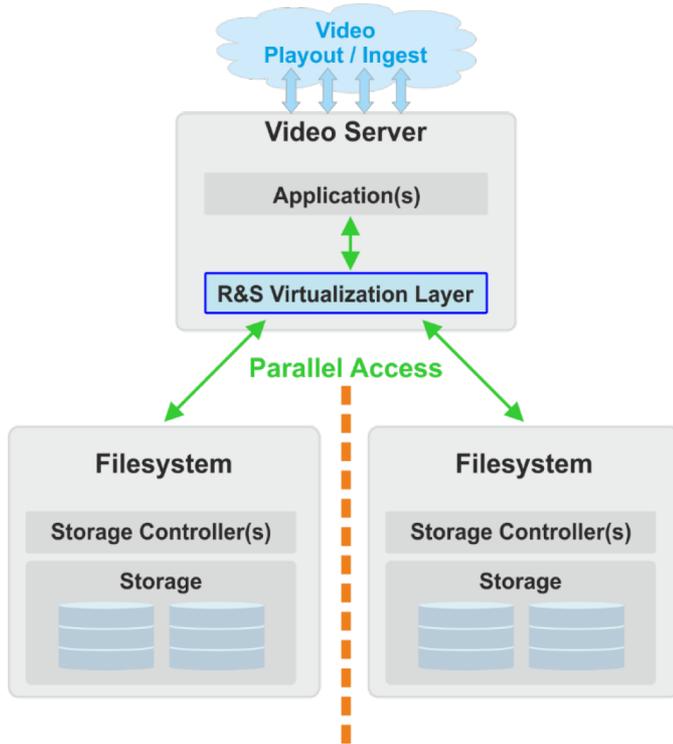
Failure Scenarios:

Controller: fail over to the second controller
takes ~30-60 seconds

Storage: exp. failed replication
takes ~8-30 seconds



R&S Virtualization Layer

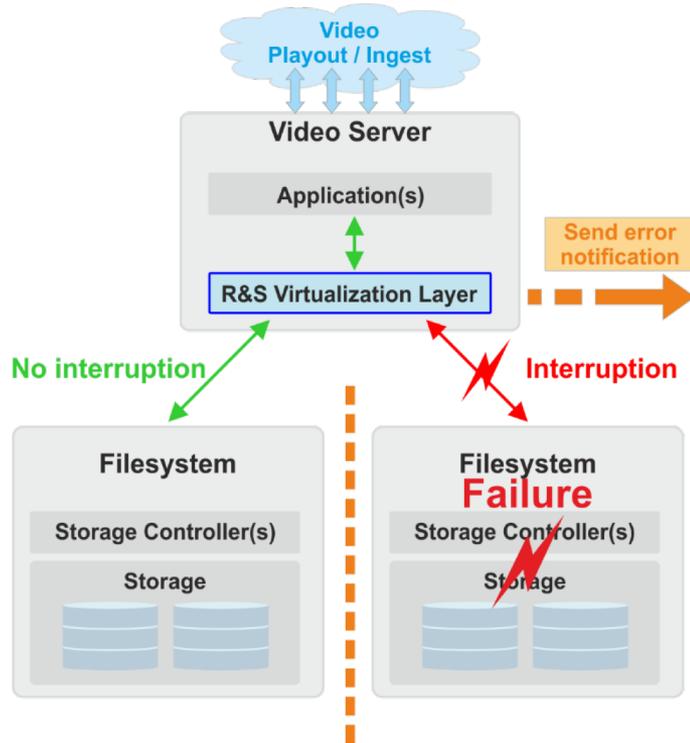


Storage Virtualization Layer

- Software component providing a virtualized storage access
- Usable with any application (standard file IO → no modification necessary)
- Non-Blocking Parallel File Replication
- Independent Storage Configuration



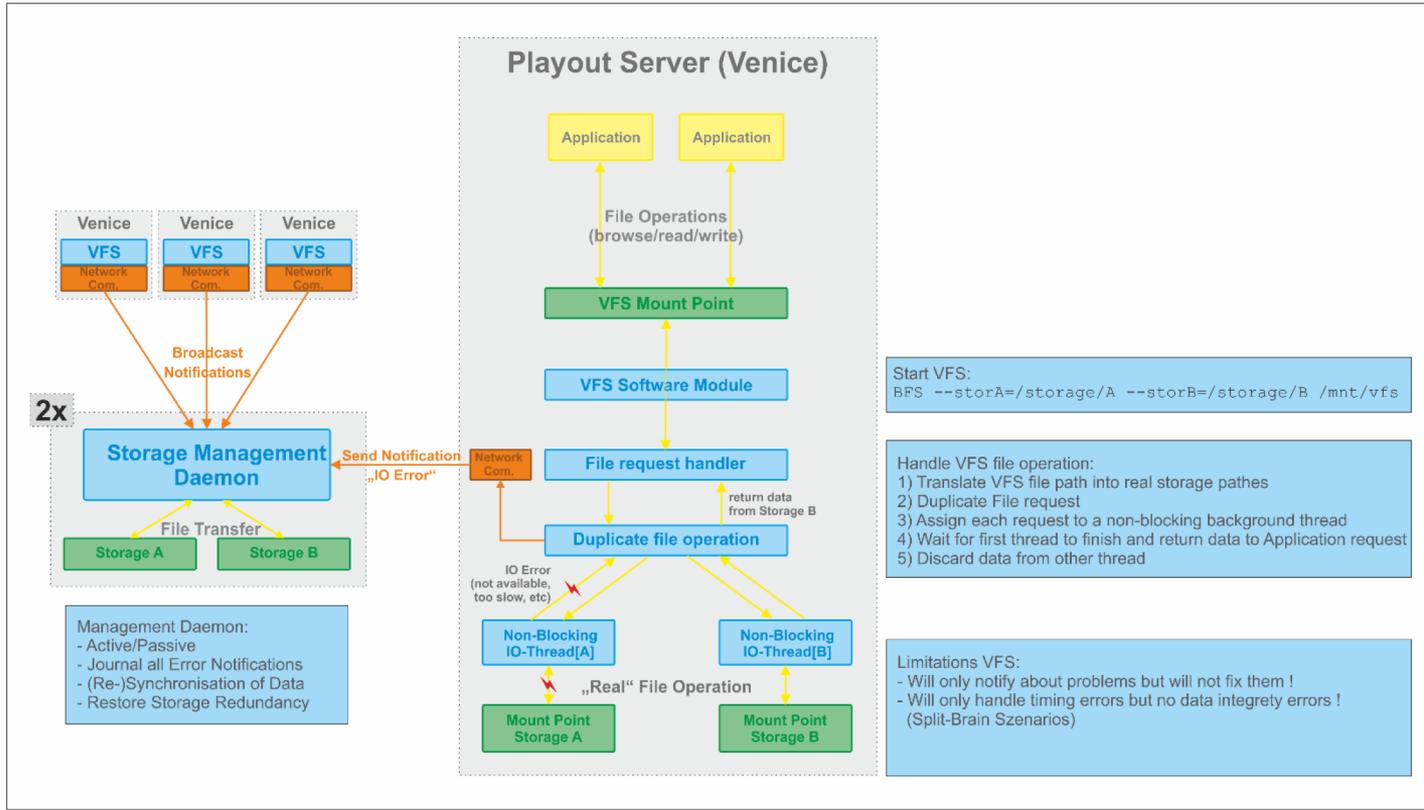
R&S Virtualization Layer - Handling of Storage Failures



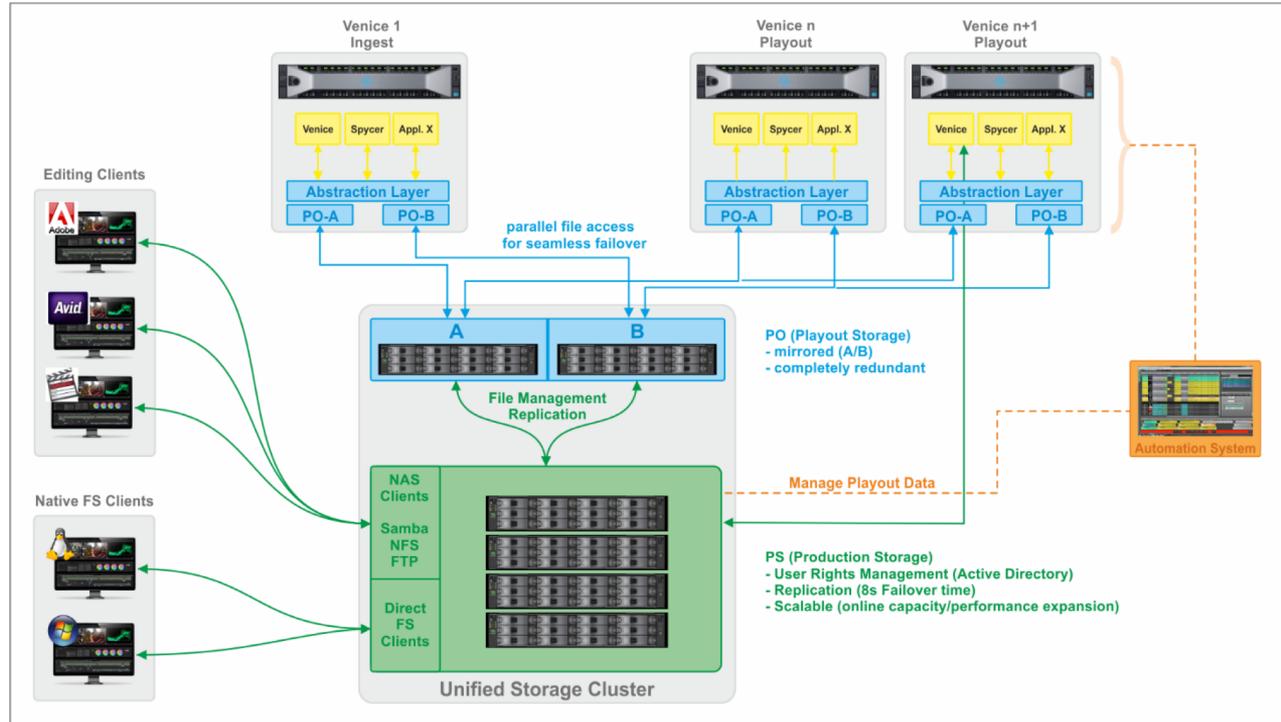
Errors and long latencies from one storage side got covered by the virtualization layer

- No interruption of running video transfers
- guaranteed response times
- completely parallel execution of all file system operations
- No failover process necessary
- Errors are forwarded to a central management service for later re-synchronization

R&S Virtualization Layer - Handling of Storage Failures



Example Configuration for Playout



Thank you ...

